

26) DEFENSE AFTER OUR 1NT OPENING IS OVERCALLED

W	N	E	S
	1NT	X	: Dbl is ignored, therefore Stayman and transfer are OK. XX= 8 HCP balanced, if you are Max go to 3NT
W	N	E	S
-	1NT	2♣	X= to punish 2♦, 2♥, 2♠=5°+ Natural NF 5-7 HCP 2SA= trsf to ♣ (<u>impossible</u>)= Stayman for ♥/♠ 4° 8+ HCP 3♣= trsf to ♦6°+ 8+ HCP 3♦= trsf to ♥5°+ 8+ HCP 3♥= trsf to ♠5°+ 8+ HCP 3♠= asking for ♣ stopper to play 3NT.
W	N	E	S
-	1NT	2♦	X= to punish 2♥, 2♠= Natural 5°+ NF 5-7 HCP 2SA= trsf to ♣ if followed by pass= weak with 6+♣. If followed by 3NT= to play <u>with</u> a ♦ stopper, if followed by 3♦ is Stayman <u>with</u> a ♦ stopper GF. 3♣= Trsf <u>imposs.</u> = Stayman for ♥/♠ 4°, 8+ HCP <u>without</u> ♦ stopper 3♦= trsf to ♥5°+ with 8+ HCP 3♥= trsf to ♠5°+ with 8+ HCP 3♠= asking for a ♦ stopper to play 3NT
W	N	E	S
-	1SA	2♥	X= to punish 2♠=5°Nat NF 5-7 2SA= trsf to ♣ if followed by pass= weak with 6♣, if followed by 3NT= to play <u>with</u> a ♥ stopper, if followed by 3♥ it promises 4 ♠ <u>with</u> a ♥ stopper GF. 3♣= trsf to ♦6°+ 0+ HCP 3♦= trsf imposs.= 4 ♠ with 8+ HCP <u>without</u> a ♥ stopper. 3♥= trsf to ♠5°+ with 8+ HCP 3♠= asking for a ♥ stopper to play 3NT
W	N	E	S
-	1NT	2♠	X= to punish 2NT= trsf to ♣ if followed by 3SA= to play <u>with</u> a ♠ stopper, if followed by 3♠ it promises 4 ♥ <u>and</u> a ♠ stopper GF, if followed by pass= 6♣ 0- 6 HCP 3♣= trsf to ♦6°+ 0+ HCP 3♦= trsf to ♥5°+ 0+ HCP 3♥= trsf <u>imposs.</u> = 4 ♥ with 8+ HCP <u>without</u> a ♠ stopper 3♠= asking for a ♠ stopper to play 3NT.